JOLLY WOLVES FEDERATION

BLOOD BOWL TEAM MANAGEMENT

STRUTTURE

I			
II			
III			

ALLENAMENTI

I			
II			
III			

SPONSORSHIP

I			
II			
III			

TOTAL TEAM VALUE	**965.000 gp**

No.	Players Name	Position	MA	ST	AG	PA	VA	Standard Skills	Sconto iniziale	Upgrades	M	N	Sk	Prim.	Sec.	Inc.	MA	ST	AG	PA	AV	$	Int	Defl	Comp	TTM	TD	Cas	MVP	Tot	SPP	Injuried	Value
1	**Squirtle Boss**	Ogre Runt Punter	**5**	**5**	**4+**	**4+**	**10+**	Bone Head, Kick Team-Mate, Mighty Blow (+1), Thick Skull		Break Tackle			1	PS	AG	20k						6					3		12	6		165.000
2	**Squirtle Ganger**	Ogre Blocker	**5**	**5**	**4+**	**5+**	**10+**	Bone Head, Mighty Blow (+1), Thick Skull, Throw Team-Mate		Guard			1	S	AGP	20k						6					1		8	2		160.000
3	**Squirtle Ganger**	Ogre Blocker	**5**	**5**	**4+**	**5+**	**10+**	Bone Head, Mighty Blow (+1), Thick Skull, Throw Team-Mate		Guard			1	S	AGP	20k						6					1		8	2		160.000
4	**Squirtle Ganger**	Ogre Blocker	**5**	**5**	**4+**	**5+**	**10+**	Bone Head, Mighty Blow (+1), Thick Skull, Throw Team-Mate		Guard			1	S	AGP	20k						6							6	0		160.000
5	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy		Sneaky Git			1	A	G	20k						6							6	0		35.000
6	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
7	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
8	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
9	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
10	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k											1		3	3		15.000
11	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
12	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
13	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy		Diving Tackle			1	A	G	20k											1		7	1		35.000
14	**Oddish Fanboy**	Gnoblar Lineman	**5**	**1**	**3+**	**5+**	**6+**	Dodge, Right Stuff, Side Step, Stunty, Titchy						A	G	0k													0	0		15.000
																0k													0	0		0
																0k													0	0		0

JOURNEYMEN									
								JOURNEYMEN COST	0

TEAM STAFF						
RE-ROLLS [0-8]	3	x	70.000	gp	210.000	**EXTRA COST VALUE**
DEDICATED FANS	6	x	10.000	gp	50.000	
ASSISTANT COACHES [0-6]	2	x	10.000	gp	20.000	
CHEERLEADERS [0-12]	0	x	10.000	gp	0	**280.000 gp**
APOTHECARY [0-1]	1	x	50.000	gp	50.000	
	0					**TREASURY**
LOW-COST LINEMEN	10		-150.000			**55.000 gp**
Special Rules	Badlands Brawl, Low Cost Linemen, Old World Classic					

BB2020 GW - Team Roster v. 1.2023.0 - by JuSimo

Expensive Mistakes: **0-100**: 20k || **-150**: 30k || **-200**: 40k || **-300**: 50k || **310+**: 60k

PLAYERS COST	835.000
LEAGUE	The Marvellous Stunty League
EDITION	I - 2024
TEAM	**Ogre** — TIER **U**
TEAM NAME	Squirtle Swole Squad
SQUADRA	
COACH	MegaPikaKeroro
CAPTAIN	

Categorie delle Abilità	
G	Block, Dauntless, DirtyPlayer, Fend, Frenzy, Kick, Pro, Shadowing, StripB., SureH., Tackle, Wrestle
A	Catch, Div.Catch, Div.Tackle, Dodge, Def, Jump Up Leap, SafePair, SideStep, SneakyG, Sprint, SureF.
P	Accur, Cann, CloudB, DumpOff, Fumbler, HailM.P. Leader, NervesSt., OnBall, Pass, Run.Pass, SafeP.
S	Arm Bar, Brawler, BreakTackle, Grab, Guard, Jugg MightyB, MultBlock, PileD, StandF, StrArm, TSkull
M	BigHand, Claws, Disturb, ExtraArm, FoulAp, Horns IronHard, MonstrM, Pr.Tail, Tent, TwoH, VeryLL

Regola speciale aggiuntiva

Errori Costosi

100-195: 1 i< || **-295**: 1-2 i<
-395: 1 i>; 2-3 i<
-495: 1-2 i>; 3-4 i<
-595: 1 c; 2-3 i>; 4-5 i<
600+: 1-2 c; 3-4 i>; 5-6 i<
i<: -d3 gp; **i>**: -1/2 gp (d)
c: salvati 2d6 gp

Injuries Table

1-6: Badly Hurt
7-9: Seriously Hurt - MNG
10-12: Serious Inj. - NI+MNG
13-14: Lasting Inj - Ch+MNG
[1-2: -1 AV; 3: -1 MA]
[4: -1 PA; 5: -1 AG; 6: -1 ST]
15-16: DEAD