JOLLY WOLVES FEDERATION

BLOOD BOWL TEAM MANAGEMENT

STRUTTURE

I			
II			
III			

ALLENAMENTI

I			
II			
III			

SPONSORSHIP

I	Colpo di mercato	260.000 gp	Il tuo team può rosterizzare uno Star Player (ma non un Mega Star Player né Star Player in coppia) al suo costo d'ingaggio. Dalla prossima partita, nella fase post-partita, devi spendere 30.000 gp (dopo aver calcolato i guadagni) oppure lo Star Player lascerà il team
II			
III			

TOTAL LEAGUE MANAGEMENT		260.000 gp	
TREASURY		30.000 gp	
RE-ROLLS [0-8]	1	60.000 gp	60.000 gp
DEDICATED FANS	3	10.000 gp	20.000 gp
ASSISTANT COACHES [0-6]	0	10.000 gp	0 gp
CHEERLEADERS [0-12]	0	10.000 gp	0 gp
APOTHECARY [0-1]	1	50000	50.000 gp
EXTRA TEAM COSTS		110.000 gp	
TOTAL TEAM VALUE		1.170.000 gp	

No.	Players Name	Position	MA	ST	AG	PA	VA	Standard Skills	Sconto	Pol.	Sie.	Upgrades	M	N	Sk	Prim.	Sec.	Inc.	MA	ST	AG	PA	AV	%	$	Int	Def	Comp	TTM	TD	Cas	MVP	Tot	SPP	Injuried	Value
1		Chosen Blocker	5	4	3+	5+	10+		40.000			Block, Mighty Blow (+1)			2	GSM	A	40k							14						2		18	4		100.000
2		Chosen Blocker	5	4	3+	5+	10+		20.000			Block, Mighty Blow (+1)			1	GSM	A	40k							6						2	1	14	0		120.000
3		Chosen Blocker	5	4	3+	5+	10+		20.000			Block			1	GSM	A	20k							6								6	0		100.000
4		Chosen Blocker	5	4	3+	5+	10+		20.000			Block			1	GSM	A	20k							6						1		8	2		100.000
5		Beastman Runner Lineman	6	3	3+	4+	9+	Horns								GSM	AP	0k															0	0		60.000
6		Beastman Runner Lineman	6	3	3+	4+	9+	Horns								GSM	AP	0k															0	0		60.000
7		*Lord Borak the Despoiler	5	5	3+	5+	10+	Block, Dirty Player (+2), Loner (4+), Mighty Blow (+1), Sneaky Git, Lord of Chaos							n/a			0k														Star			260.000
8		Beastman Runner Lineman	6	3	3+	4+	9+	Horns	40.000			Leader			1	GSM	AP	40k							12								12	0		60.000
9		Beastman Runner Lineman	6	3	3+	4+	9+	Horns				Sure Hands			1	GSM	AP	20k							1					2			7	1		80.000
10		Beastman Runner Lineman	6	3	3+	4+	9+	Horns								GSM	AP	0k															0	0		60.000
11		Beastman Runner Lineman	6	3	3+	4+	9+	Horns					M	1		GSM	AP	0k															0	0	60000	
																		0k															0	0		0
																		0k															0	0		0
																		0k															0	0		0
																		0k															0	0		0
																		0k															0	0		0

JOURNEYMEN										
s/n		Beastman Runner Journeyman	6	3	3+	4+	9+	Loner, Horns	60.000	
JOURNEYMEN COST										60.000 gp

PLAYERS COST	740.000 gp
LEAGUE	JWF League
EDITION	VIII - 2025
TEAM	Chaos Chosen — T 4
TEAM NAME	Sigma Males Only
CASATA	Leviatano d'Argento
COACH	Octopus
CAPTAIN	

Special Rules

Favoured of… (choose either): Chaos Undivided, Khorne, Nurgle, Slaanesh or Tzeentch

Additional special rule

Favoured of Khorne

STAR PLAYERS

- Akhorne the Squirrel - 80.000 gp
- Glart Smashrip - 195.000 gp
- Grak & Crumbleberry - 250.000 gp
- Grashnak Blackhoof - 240.000 gp
- Helmut Wulf - 140.000 gp
- Lord Borak the Despoiler - 260.000 gp
- Max Spleenripper - 130.000 gp
- Lord Borak the Despoiler - 260.000 gp
- Scyla Anfingrimm - 200.000 gp
- Whitergrasp Doubedrool - 170.000 gp

INDUCEMENTS

0-4 Temp Agency Cheerleaders	20.000 gp
0-3 Part Time Assistant Coaches	20.000 gp
0-1 Weather Mage	30.000 gp
0-2 Bloodweiser Kegs	50.000 gp
0-8 Extra Team Training	100.000 gp
0-3 Bribes	50,000 gp
0-1 Halfling Masterchef	300.000 gp
0-1 Giant Mercenary Player	350.000 gp
0-1 Team Mascot	30.000 gp
0-1 Medical Unguent	60.000 gp
0-1 Side Bet (only with Treasury)	10.000 - 100.000 gp
0-2 Wandering Apothecaries	100.000 gp

SPORTS WIZARDS

- Hireling Sport Wizards - 150.000 gp
- Chaos Sorcerer - 150.000 gp
- Druchii Sports Sorceress 150.000 gp
- Horatio X. Schottenheim Master Mage - 80.000 gp
- Chaos Dwarf Sorcerer - 150.000 gp

(IN)FAMOUS COACHING STAFF

- Schielund Scharlitan - 90.000 gp
- Josef Bugman - 100.000 gp
- Papa Skullbones - 80.000 gp
- Ayleen Andar - 100.000 gp

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