



# HOLLY WOLVES FEDERATION



## BLOOD BOWL TEAM MANAGEMENT

### STRUTTURE

I			
II			
III			

### ALLENAMENTI

I	Metodo Skatenosky	60.000 gp	Ogni volta che tiri una avanzamento PRIMARY random puoi ripetere il tiro.
II	Sessioni serali	60.000 gp	Gli avanzamenti di tutti i tuoi giocatori costano 1 SPP in meno.
III	Mental Coach	80.000 gp	Ogni azione/evento che genera SPP ai tuoi giocatori, genera 1 SPP addizionale.

### SPONSORSHIP

I	Merchandising Ufficiale	10.000 gp	Alla fine di ogni partita, aggiungi 10.000 gp alle tue vincite.
II			
III			

<b>TOTAL LEAGUE MANAGEMENT</b>		<b>210.000 gp</b>	
<b>TREASURY</b>		<b>105.000 gp</b>	

RE-ROLLS [0-8]	3	60.000 gp	180.000 gp
DEDICATED FANS	2	10.000 gp	10.000 gp
ASSISTANT COACHES [0-6]	0	10.000 gp	0 gp
CHEERLEADERS [0-12]	0	10.000 gp	0 gp
APOTHECARY [0-1]	1	50000	50.000 gp

<b>EXTRA TEAM COSTS</b>	<b>230.000 gp</b>		
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<b>TOTAL TEAM VALUE</b>	<b>1.420.000 gp</b>		
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No.	Players Name	Position	MA	ST	AG	PA	VA	Standard Skills	Sconto	Pol.	Sie.	Upgrades	M	N	SK	Prim.	Sec.	Inc.	MA	ST	AG	PA	VA	%	S	Int	Def	Comp	TTM	TD	Cas	MVP	Tot	SPP	Injured	Value
1	Bracalone da Napoli	Chosen Blocker	5	4	3+	5+	10+		20.000			Block, Mighty Blow (+1)					40k							1	6					1	1	13	0		120.000	
2	Miale da Milazzo	Chosen Blocker	5	4	3+	6+	10+		20.000			Block	M				20k							-1	6							6	0		120000	
3	Riccio da Milazzo	Chosen Blocker	5	4	3+	5+	10+		20.000			Block, Guard					40k							1	6					1	1	13	0		120.000	
4	Mariano da Trani	Chosen Blocker	5	4	3+	5+	10+		20.000			Block					20k							6								6	0		100.000	
5	Fieramosca da Capua	Chaos Ogre	5	5	4+	5+	10+	Bone Head, Loner (4+), Mighty Blow (+1), Thick Skull, Throw Team-Mate	40.000			Block, Arm Bar, Brawler					60k							2	12				1	6	1	33	11		160.000	
7	Aldimento da Peretola	Beastman Runner Lineman	6	3	3+	4+	9+	Horns	20.000			Sure Hands					20k							6								6	0		60.000	
8	Capocchio da Roma	Beastman Runner Lineman	6	3	3+	4+	9+	Horns				Tackle, Fend					20k							1					1	1	6	1		80.000		
9	Fanfulla da Lodi	Beastman Runner Lineman	6	3	3+	4+	9+	Horns				Wrestle					10k							1							3	0		70.000		
10	Giovinale da Vetralla	Beastman Runner Lineman	6	3	3+	4+	9+	Horns				Block					20k							1					1	1	6	0		80.000		
11	Romanello da Forlì	Beastman Runner Lineman	6	3	3+	4+	9+	Horns				Sure Hands					10k							1							3	0		70.000		

### JOURNEYMEN PLAYERS COST 860.000 gp

s/m	Beastman Runner Journeyman	6	3	3+	4+	9+	Loner, Horns	60.000	LEAGUE	JWF League	<b>STAR PLAYERS</b>	
s/m	Beastman Runner Journeyman	6	3	3+	4+	9+	Loner, Horns	60.000	EDITION	VIII - 2025	Akhorne the Squirrel - 80.000 gp	
									TEAM	Chaos Chosen	T 4	Glart Smashrip - 195.000 gp
									TEAM NAME	Chosen di Ventura		Grak & Crumbleberry - 250.000 gp
									CASATA	Unicorno di Perla		Grashnak Blackhoof - 240.000 gp
									COACH	Tak		Helmut Wulf - 140.000 gp
									CAPTAIN			Lord Borak the Despoiler - 260.000 gp
												Max Spleenripper - 130.000 gp
												Lord Borak the Despoiler - 260.000 gp
												Scyla Anfingrimm - 200.000 gp
												Whitergrasp Doubedrool - 170.000 gp

### JOURNEYMEN COST 120.000 gp Special Rules Favoured of... (choose either): Chaos Undivided, Khorne, Nurgle, Slaanesh or Tzeentch

INDUCEMENTS		SPORTS WIZARDS		(IN)FAMOUS COACHING STAFF		Additional special rule	
0-4 Temp Agency Cheerleaders	20.000 gp			Schielund Scharlitan	- 90.000 gp	Favoured of Khorne	
0-3 Part Time Assistant Coaches	20.000 gp			Josef Bugman	- 100.000 gp		
0-1 Weather Mage	30.000 gp			Papa Skullbones	- 80.000 gp		
0-2 Bloodweiser Kegs	50.000 gp			Ayleen Andar	- 100.000 gp		
0-8 Extra Team Training	100.000 gp						
0-3 Bribes	100.00 gp						
0-1 Halfling Masterchef	300.000 gp						
0-1 Giant Mercenary Player	350.000 gp						
0-1 Team Mascot	30.000 gp						
0-1 Medical Unguent	60.000 gp						
0-1 Side Bet (only with Treasury)	10.000 - 100.000 gp						
0-2 Wandering Apothecaries	100.000 gp						